

2023 CHOPPED ENTRY FORM

ENTRY FEE: \$5.00 PER ENTRY

97 PARK STREET, P. O. BOX 250 BLACKFOOT, ID 83221 www.funatthefair.com

Date					
Exhibitors Name_		Exhibi		tors#	
	(PLEASE CAREFULY PRIN	NT)		(OFFICE USE ONLY)	
Address			County		
City	State	Zip	Phone No		
Email:					
Please accept the entries indicated below which I hereby agree to be governed in e ern Idaho State Fair from any liabilities fo	xhibiting the same, and declare the rloss, damage or injury to exhibits	at all statements mad s or other property, w	de in connection with said entries are	true. I hereby release the East-	
hereby agree that the Eastern Idaho Stat	•	•			
	Signature o	f Exhibitor			

DESCRIPTION OF ENTRY (example: cream cheese pasta with sun dried tomatoes and spinach)		

RULES:

- 1-All contestants must be at least 18 years old.
- 2-All contestants must pre-register by Thursday, August 31, 2023. Entry fee is \$5.00 and must be paid with the entry form, prior to the contest.
- 3-On Friday, September 1, 2023, each contestant will receive an email from the Canning & Baking Superintendent with the rules for the contest, as well as a required response, to be used as a test for email accuracy. If no response is received, no email will be sent on Saturday. If an email isn't received by noon on Friday, please call the Fair office.
- 4-At 8:00 a.m. on Saturday, September 2, 2023, each contestant will be emailed a list of 2 ingredients that **must** be used in their entry. Entry can be an appetizer, main course or dessert, but both ingredients must be used <u>in</u> the entry and not just used as a garnish, dip or side dish. Any other ingredients may be used as needed.
- 5-Entry will be made <u>AT HOME</u>, and then brought to the Home Arts building between 5:00-6:00 p.m. on Saturday, September 2, 2023, prior to being judged.
- 6-No mixes, or pre-made items may be used.
- 7-A typewritten copy of the recipe will be required upon entry.
- 8-Entries will be judged on the following:
- Use of ingredients
- ◆ Taste
- Creativity
- Presentation